





# Distributed Computing Homework 4: RMI-based Chat

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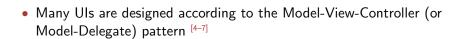


Distributed Computing

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- Use Java RMI <sup>[1-3]</sup>
- Implement a RMI server for chat







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- Java is full of this, just google for ActionListener, MouseListener, TableModelListener, VetoableChangeListener,...



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- $\longrightarrow$  We can have *distributed* callbacks, and therefore: distributed model-view-controler application structures



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  - client receives events from server and updates ui



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- Send me your complete Eclipse project folder packed as zip archive with name hw04\_[your\_student\_id].zip (where [your\_student\_id] is replaced with your student id)





谢谢 Thank you

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