



# OOP with Java

## 27. Testing with JUnit

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- 1 Introduction
- 2 JUnit in Eclipse
- 3 Basic JUnit Tests
- 4 Expecting Exceptions
- 5 Test-Driven Development
- 6 Summary



website

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- How can we do that in a structured, automated way?

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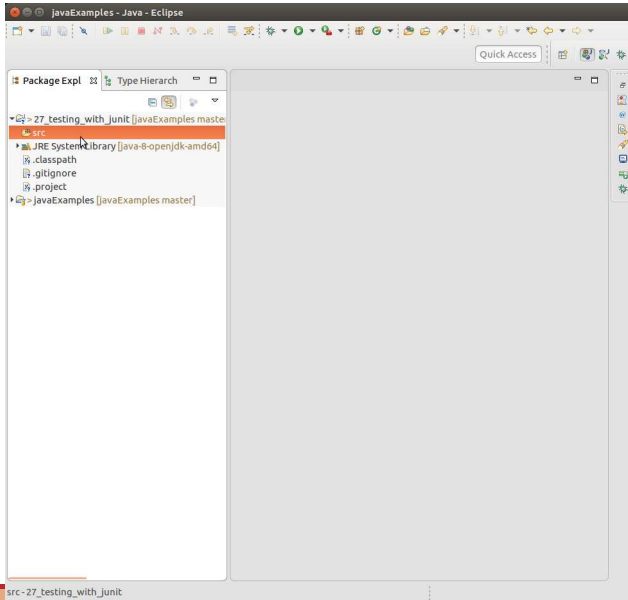
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- We will step-by-step explore its use in Eclipse

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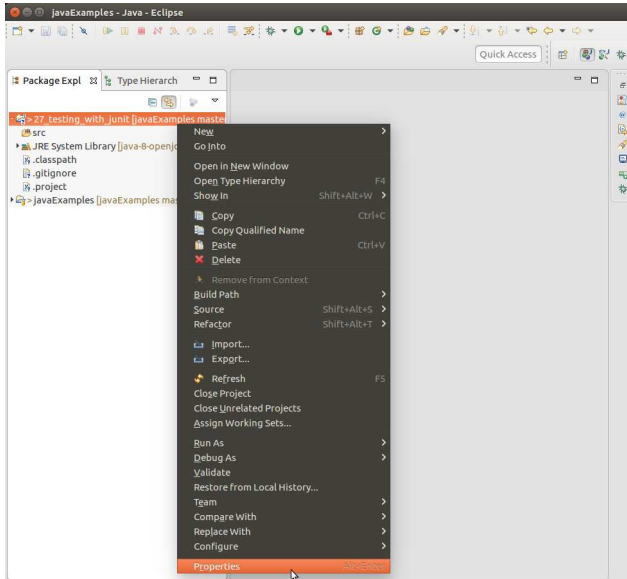
# Enabling JUnit Support





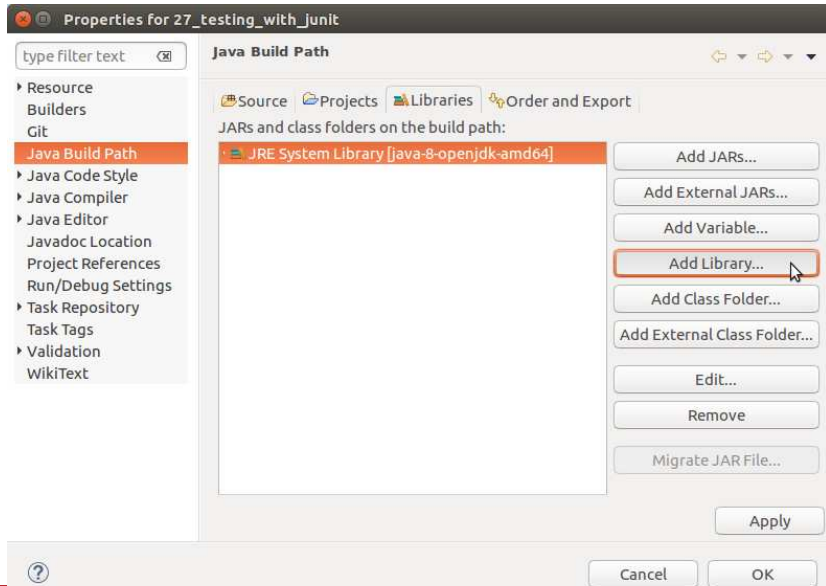
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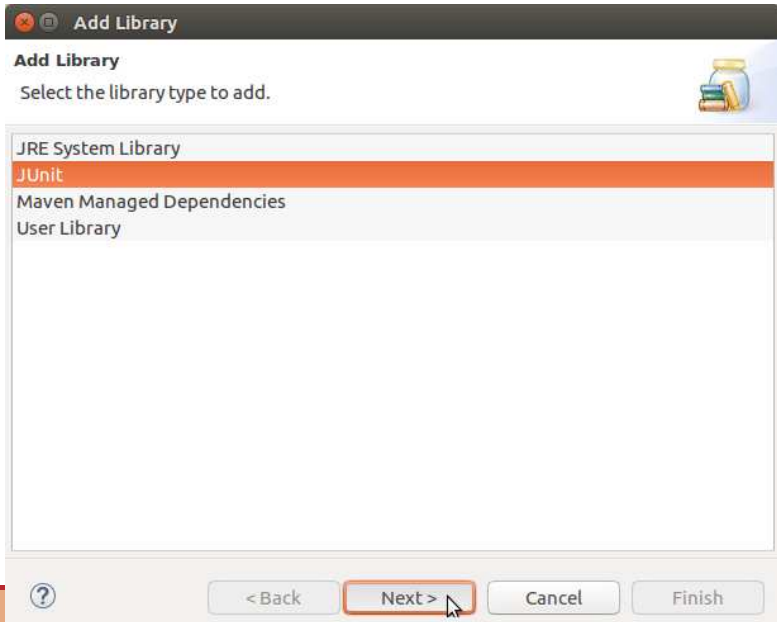
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- We choose `JUnit` and click `Next`



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- Then we right-click the project and click `Properties`
- Under `Java Build Path` we select `Libraries` and click `Add Library...`
- We choose `JUnit` and click `Next`
- We choose `JUnit 4` and click `Finish`

# Enabling JUnit Support



  Add Library


### JUnit Library

Select the JUnit version to use in this project. 

JUnit library version:

Current location: junit.jar - /home/tweise/Seafire/programming/dev\_envs/  
eclipse\_neon\_1a/program/plugins/  
org.junit\_4.12.0.v201504281640

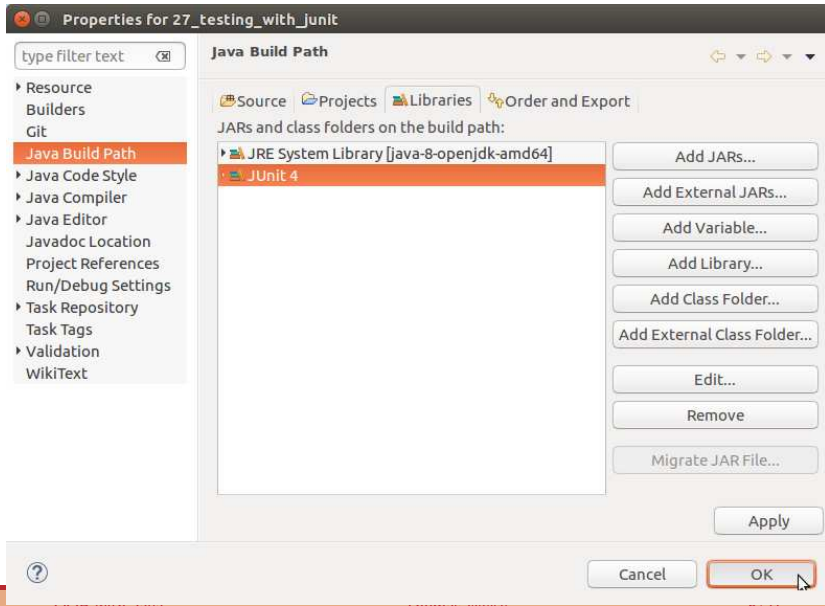
Source location: Not found





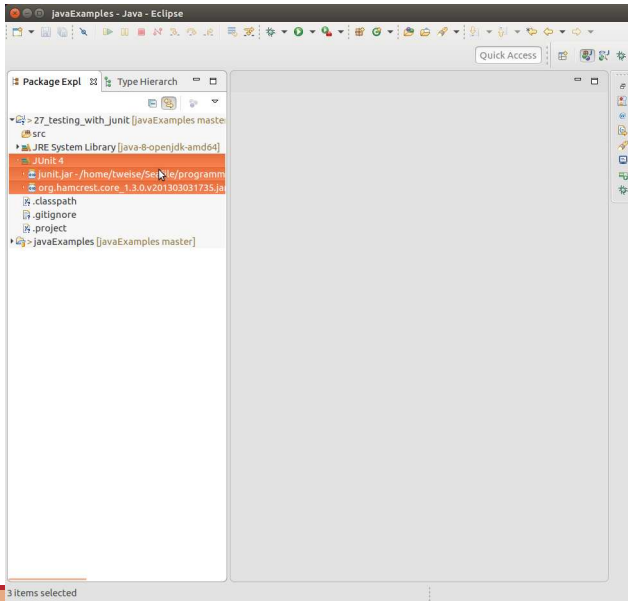
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- Under `Java Build Path` we select `Libraries` and click `Add Library...`
- We choose `JUnit` and click `Next`
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- We click `OK`
- The JUnit library has now appeared in the build path

# Enabling JUnit Support



- We usually want to separate test classes from “real code” classes

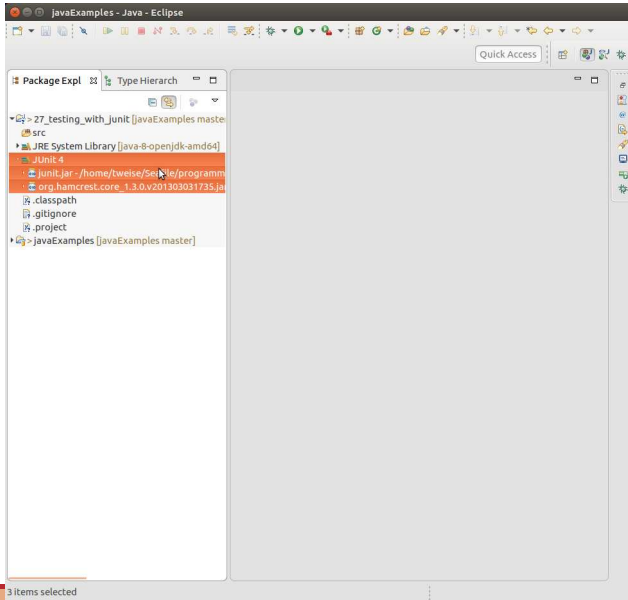
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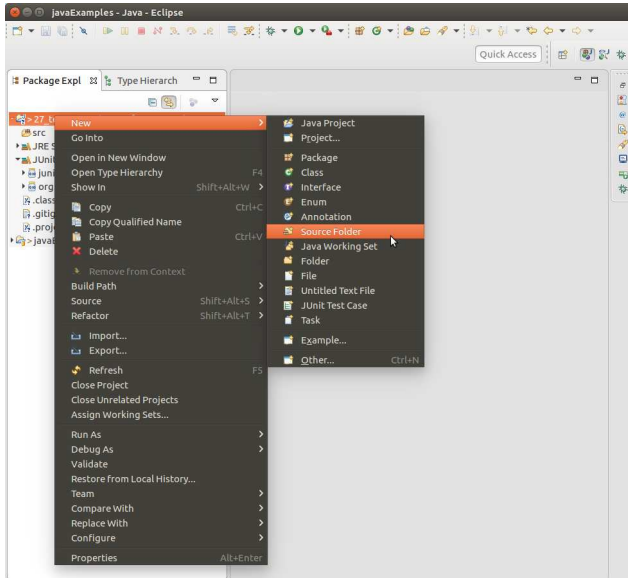


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27\_testing\_with\_junit

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  **New Source Folder**

**Source Folder**

Create a new source folder.




Project name:

Folder name:

☐ Update exclusion filters in other source folders to solve nesting

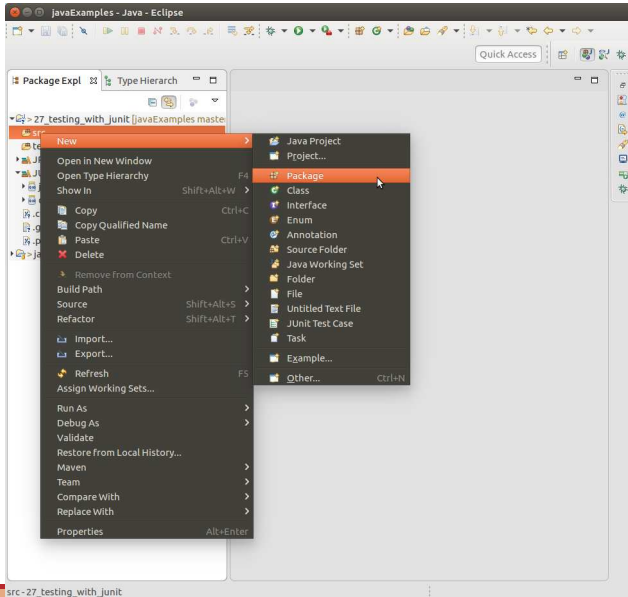
☐ Ignore optional compile problems



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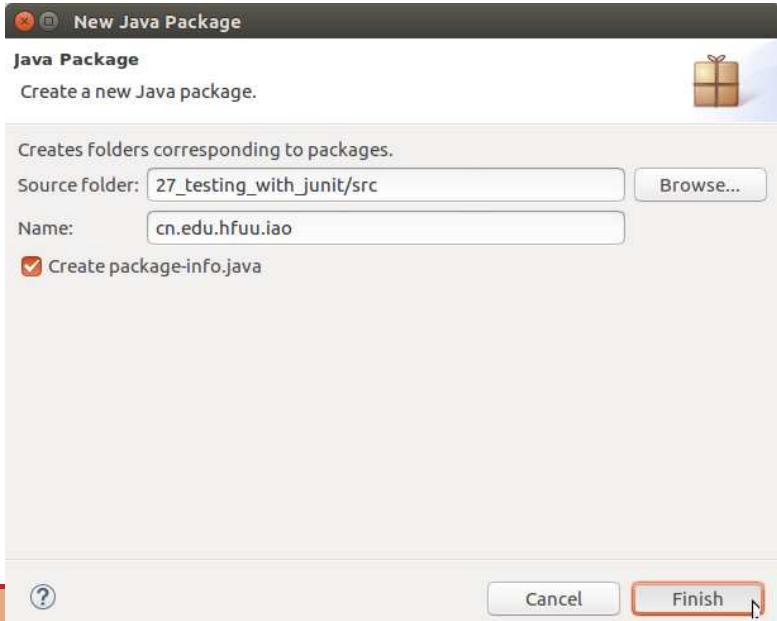
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- We right-click the folder `src` , choose `New` then `Package`
- We type in `cn.edu.hfuu.iao` and click `Finish`

A screenshot of the "New Java Package" dialog box in an IDE. The dialog has a title bar with a close button, a maximize button, and the text "New Java Package". The main area is titled "Java Package" and contains the instruction "Create a new Java package." followed by a gift icon. Below this, it says "Creates folders corresponding to packages." There are two input fields: "Source folder:" with the text "27\_testing\_with\_junit/src" and a "Browse..." button to its right; and "Name:" with the text "cn.edu.hfuu.iao". A checkbox labeled "Create package-info.java" is checked. At the bottom, there is a question mark icon on the left, and "Cancel" and "Finish" buttons on the right. The "Finish" button is highlighted with a red border and a mouse cursor is pointing at it.

**New Java Package**


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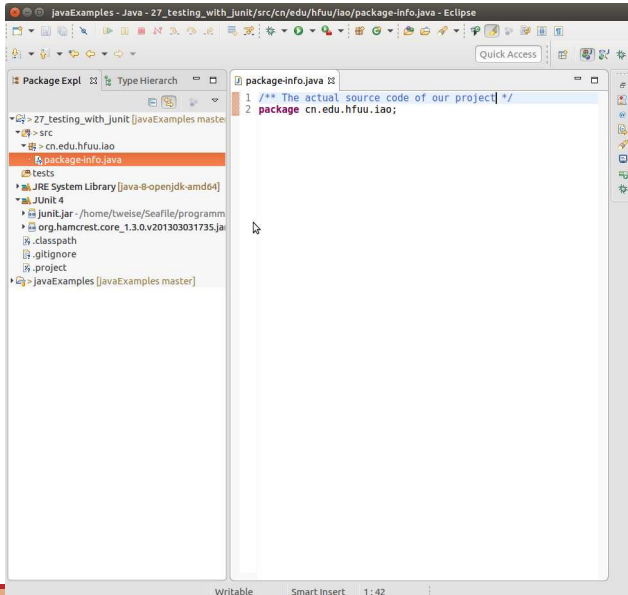
Source folder:

Name:

☒ Create package-info.java

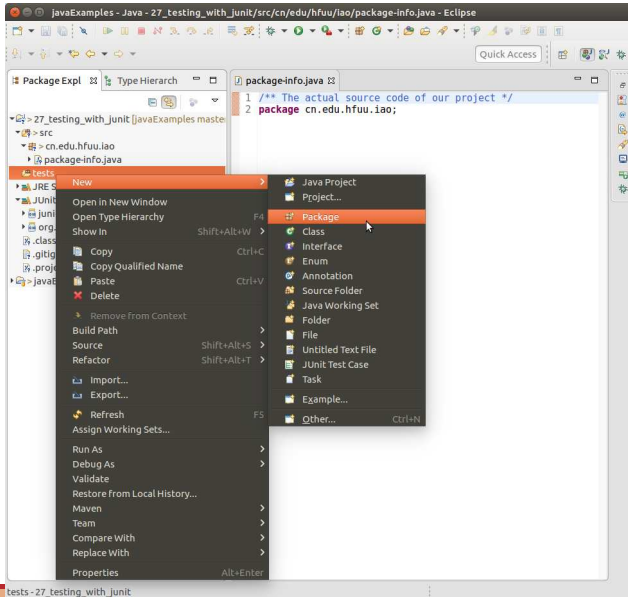


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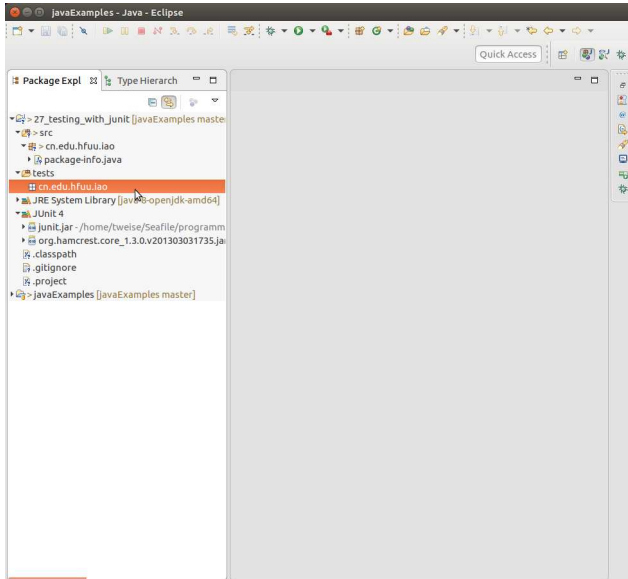
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- We type in `cn.edu.hfu.iao` and click `Finish`
- We repeat the procedure for folder `tests`: right-click the folder `tests`, choose `New` then `Package`
- We type in `cn.edu.hfu.iao`, **make sure that** `create package-info.jar` **is not selected**, and click `Finish`
- The new package has appeared (empty) in the package explorer



# Project Structure



cn.edu.hfuu.lao - 27\_testing\_with\_junit/tests

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## Listing: Vertical Ball Throw with Console I/O

```
package cn.edu.hfu.iao;

import java.util.Scanner;

/**
 * A ball is thrown vertically upwards into the air by a  $x_0$ m tall person
 * with velocity  $v_0$ m/s. Where is it after  $t$  seconds?<br/>
 *  $x(t) = x_0 + v_0 * t - 0.5 * g * t^2$ 
 */
public class VerticalBallThrow {

    /** Compute the position of a ball
     * @param x0 the height of the thrower, i.e., the initial vertical position
     * @param v0 the vertical upward velocity with which the ball is thrown
     * @param t the time at which we want to get the position  $x(t)$ 
     * @return the position  $x(t)$  of the ball at time step  $t$ 
     */
    static double position(double x0, double v0, double t) {
        return x0 + (v0 * t) - 0.5d * 9.80665d * t * t;
    }

    /** The main routine
     * @param args
     * we ignore this parameter for now */
    public static final void main(String[] args) {
        try (Scanner scanner = new Scanner(System.in)) { // initiate reading from System.in, ignore for now
            System.err.println("Enter size of person in m:"); //$NON-NLS-1$
            double x0 = scanner.nextDouble(); // read initial vertical position  $x_0$ 
            System.err.println("Enter initial upward velocity of ball in m/s:"); //$NON-NLS-1$
            double v0 = scanner.nextDouble(); // read initial velocity upwards  $v_0$ 
            System.err.println("Enter time in s:"); //$NON-NLS-1$
            double t = scanner.nextDouble(); // read the time  $t$ 
            System.out.println(position(x0, v0, t)); // compute and print position
        }
    }
}
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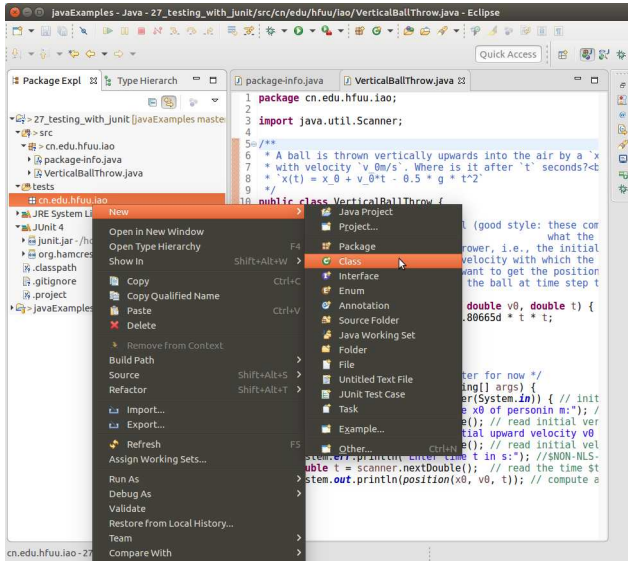
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- The thing to test here clearly is method `position`
- We need to investigate whether
  - it returns correct results
  - it deals with border cases correctly
  - it deals with invalid arguments correctly

- We first create a new (test) class in package the `cn.edu.hfu.iao` package of the `tests` folder and call it `VerticalBallThrowPositionTest`



**New Java Class**

Java Class  
Create a new Java class.

Source folder:

Package:

☐ Enclosing type:

Name:

Modifiers: ☒ public ☐ package ☐ private ☐ protected  
☐ abstract ☐ final ☐ static

Superclass:

Interfaces:

Which method stubs would you like to create?

☐ public static void main(String[] args)  
☐ Constructors from superclass  
☒ Inherited abstract methods

Do you want to add comments? (Configure templates and default value [here](#))  
☐ Generate comments

# Creating JUnit Tests



The screenshot shows the Eclipse IDE interface. The title bar reads 'javaExamples - Java - 27\_testing\_with\_junit/tests/cn/edu/hfuu/iao/VerticalBallThrowPositionTest.java - Eclipse'. The left sidebar contains the 'Package Explorer' and 'Type Hierarchy' views. The 'Package Explorer' shows a project structure with 'src' and 'tests' folders. The 'tests' folder is expanded, showing 'cn.edu.hfuu.iao' and 'VerticalBallThrowPositionTest.java'. The 'Type Hierarchy' view is also visible. The main editor area shows the code for 'VerticalBallThrowPositionTest.java'. The code is as follows:

```
1 package cn.edu.hfuu.iao;
2
3 public class VerticalBallThrowPositionTest {
4
5     1
6 }
```

The status bar at the bottom of the IDE shows 'Empty block should be documented', 'Writable', 'Smart Insert', and '4 : 1'.

- We first create a new (test) class in package the `cn.edu.hfu.iao` package of the `tests` folder and call it `VerticalBallThrowPositionTest`
- Ok, but what should we test first?
- Let us first test some very common cases, e.g.,
  - if `position` = 4.903325 if  $x_0 = 0$ ,  $v_0 = 9.80665m/s$ , and  $t = 1s$
  - if `position` = 45.3867 if  $x_0 = 1$ ,  $v_0 = 32m/s$ , and  $t = 2s$

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  - if `position` = 45.3867 if  $x_0 = 1$ ,  $v_0 = 32m/s$ , and  $t = 2s$
  - if `position` = 2.870075 if  $x_0 = 2$ ,  $v_0 = 15m/s$ , and  $t = 3s$



- We first create a new (test) class in package the `cn.edu.hfu.iao` package of the `tests` folder and call it `VerticalBallThrowPositionTest`
- Ok, but what should we test first?
- Let us first test some very common cases, e.g.,
  - if `position` = 4.903325 if  $x_0 = 0$ ,  $v_0 = 9.80665m/s$ , and  $t = 1s$
  - if `position` = 45.3867 if  $x_0 = 1$ ,  $v_0 = 32m/s$ , and  $t = 2s$
  - if `position` = 2.870075 if  $x_0 = 2$ ,  $v_0 = 15m/s$ , and  $t = 3s$
- We have computed these values by hand and expect that our function should return results reasonably close to them

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  - if `position` = 2.870075 if  $x_0 = 2$ ,  $v_0 = 15m/s$ , and  $t = 3s$
- We have computed these values by hand and expect that our function should return results reasonably close to them
- As a JUnit test, this looks as follows

## Listing: Common Test Cases for Vertical Ball Throw

```
package cn.edu.hfu.iao;

import org.junit.Assert;
import org.junit.Test;

/** Our first test class */
public class VerticalBallThrowPositionTest {

    /** test the position for  $x_0=0m$ ,  $v_0=g=0.90665m/s$ ,  $t?=1s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x00_v0g_t1() {
        Assert.assertEquals(4.903325d, // the expected value
            VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0=1m$ ,  $v_0=32m/s$ ,  $t?=2s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x01_v032_t2() {
        Assert.assertEquals(45.3867d, // the expected value
            VerticalBallThrow.position(1d, 32d, 2d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0=2m$ ,  $v_0=15m/s$ ,  $t?=3s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x02_v015_t3() {
        Assert.assertEquals(2.870075d, // the expected value
            VerticalBallThrow.position(2d, 15d, 3d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

- Each test case is placed into one method with a descriptive name

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# Creating JUnit Tests: Common Cases



javaExamples - Java - 27\_testing\_with\_junit/tests/cn/edu/hfuu/lao/VerticalBallThrowPositionTest.java - Eclipse

Package: cn.edu.hfuu.lao

```
1 package cn.edu.hfuu.lao;
2
3 import org.junit.Assert;
4 import org.junit.Test;
5
6 /** Our first test class */
7 public class VerticalBallThrowPositionTest {
8
9     /** test the position for `x_0=0m`, `v_0=g=0.90665m/s^2`, `t?=1s` */
10    @Test // the annotation @Test means that this method is a test case
11    public void testPosition_x00_v0g_t1() {
12        Assert.assertEquals(4.903325d, // the expected value
13            VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual result
14            1e-10d); // comparisons are a no-no for floating point, 1e-10d is the allow
15    }
16
17    /** test the position for `x_0=1m`, `v_0=32m/s^2`, `t?=2s` */
18    @Test // the annotation @Test means that this method is a test case
19    public void testPosition_x01_v032_t2() {
20        Assert.assertEquals(45.3867d, // the expected value
21            VerticalBallThrow.position(1d, 32d, 2d), // the actual result
22            1e-10d); // comparisons are a no-no for floating point, 1e-10d is the allow
23    }
24
25    /** test the position for `x_0=2m`, `v_0=15m/s^2`, `t?=3s` */
26    @Test // the annotation @Test means that this method is a test case
27    public void testPosition_x02_v015_t3() {
28        Assert.assertEquals(2.870075d, // the expected value
29            VerticalBallThrow.position(2d, 15d, 3d), // the actual result
30            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the al
31    }
32 }
33
```

cn.edu.hfuu.lao.VerticalBallThrowPositionTest.java - 27\_testing\_with\_junit/tests



- Each test case is placed into one method with a descriptive name
  - Each such method is annotated with a `@Test` (between the javadoc and the method signature), telling JUnit that it is a test method
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- Let us now run these tests

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  - `assertEquals` would throw an exception if the expected and actual value are different (or, in case of floating point numbers, differ by more than a given maximum deviation)
- Let us now run these tests
- Right-click on class `VerticalBallThrowPositionTest`, choose `Run As` and then `JUnit Test`

# Creating JUnit Tests: Common Cases



Package Explorer: javaExamples - Java - 27\_testing\_with\_junit [javaExamples master] > src > cn.edu.hfuu.lao > package-info.java > VerticalBallThrow.java > tests > cn.edu.hfuu.lao > VerticalBallThrowPositionTest.java

```
1 package cn.edu.hfuu.lao;
2
3 import org.junit.Assert;
4 import org.junit.Test;
5
6 /** Our first test class */
7 public class VerticalBallThrowPositionTest {
8
9     /** test the position for x_0=0m, v_0=g=0.90665m/s^2, t=1s */
10    // st means that this method is a test case
11    @Test
12    void t1() {
13        // the expected value
14        Assert.assertEquals(0d, 9.80665d, 1d); // the actual result
15        // ns are a no-no for floating point, 1e-10d is the allow
16
17        x_0=1m, v_0=32m/s^2, t=2s */
18    // st means that this method is a test case
19    @Test
20    void t2() {
21        // the expected value
22        Assert.assertEquals(1d, 32d, 2d); // the actual result
23        // ns are a no-no for floating point, 1e-10d is the allow
24
25        x_0=2m, v_0=15m/s^2, t=3s */
26    // st means that this method is a test case
27    @Test
28    void t3() {
29        // the expected value
30        Assert.assertEquals(075d, // the expected value
31            2d, 15d, 3d); // the actual result
32        // ns are a no-no for floating point, 1e-10d is the al
33    }
34 }
```

Context Menu: New, Open, Open With, Open Type Hierarchy, Show In, Copy, Copy Qualified Name, Paste, Delete, Remove from Context, Build Path, Source, Refactor, Import..., Export..., References, Declarations, Refresh, Assign Working Sets..., Run As (selected), Debug As, Validate, Restore from Local History...

Run As Sub-menu: JUnit Test (selected), Run Configurations...

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- Let us now run these tests
- Right-click on class `VerticalBallThrowPositionTest`, choose `Run As` and then `JUnit Test`
- All tests succeed, we get all green bars

# Creating JUnit Tests: Common Cases



```
1 package cn.edu.hfuu.liao;
2
3 import org.junit.Assert;
4 import org.junit.Test;
5
6 /** Our first test class */
7 public class VerticalBallThrowPositionTest {
8
9     /** test the position for `x_0=0m`, `v_0=0.90665m/s^2`, `t?=1s` */
10    @Test // the annotation @Test means that this method is a test case
11    public void testPosition_x00_v0g_t1() {
12        Assert.assertEquals(4.903325d, // the expected value
13            VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual result
14            1e-10d); // comparisons are a no-no for floating point, 1e-10d is the allow
15    }
16
17    /** test the position for `x_0=1m`, `v_0=32m/s^2`, `t?=2s` */
18    @Test // the annotation @Test means that this method is a test case
19    public void testPosition_x01_v032_t2() {
20        Assert.assertEquals(45.3867d, // the expected value
21            VerticalBallThrow.position(1d, 32d, 2d), // the actual result
22            1e-10d); // comparisons are a no-no for floating point, 1e-10d is the allow
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27    public void testPosition_x02_v015_t3() {
28        Assert.assertEquals(2.870075d, // the expected value
29            VerticalBallThrow.position(2d, 15d, 3d), // the actual result
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32 }
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```

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  - Each such method is annotated with a `@Test` (between the javadoc and the method signature), telling JUnit that it is a test method
  - Inside the test method, we compare the expected result of `position` with its actual result by using one of the many `assertEquals` methods from class `org.junit.Assert`
  - `assertEquals` would throw an exception if the expected and actual value are different (or, in case of floating point numbers, differ by more than a given maximum deviation)
- Let us now run these tests
- Right-click on class `VerticalBallThrowPositionTest`, choose `Run As` and then `JUnit Test`
- All tests succeed, we get all green bars
- This does not proof anything, but so far our `position` method looks OK

- Now we should look at border cases, i.e., whether the method is still correct when the inputs take on extreme values

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- Obviously, it can never fall below 0m. . .

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- Obviously, it can never fall below  $0m$ ...
- The result of `position` for if  $x_0 = 1$ ,  $v_0 = 10m/s^2$ , and  $t = 1000s$  should be  $0m$ , not  $-4893324m$

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- Let's build a test case for this

## Listing: The new border case test VerticalBallThrowPositionNotBelow0Test

```
package cn.edu.hfu.iao;

import org.junit.Assert;
import org.junit.Test;

/** Our second test class: the ball cannot fall below 0m */
public class VerticalBallThrowPositionNotBelow0Test {

    /** test the position for  $x_0 = 1m$ ,  $v_0 = 10m/s$ ,  $t = 1000s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_not_below_0_x01_v010_t1000() {
        Assert.assertEquals(0d, // the expected value
            VerticalBallThrow.position(1d, 10d, 1000d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

- Now we should look at border cases, i.e., whether the method is still correct when the inputs take on extreme values
- One extreme case here would clearly be what happens if enough time has passed so that the ball has fallen back to the ground
- Obviously, it can never fall below  $0m$ ...
- The result of `position` for if  $x_0 = 1$ ,  $v_0 = 10m/s^2$ , and  $t = 1000s$  should be  $0m$ , not  $-4893324m$
- Let's build a test case for this
- We can now run this test in the same way as before, or run all tests in the tests package at once

# Creating JUnit Tests: Border Cases



javaExamples - Java - 27\_testing\_with\_junit/tests/cn/edu/hfuu/liao/VerticalBallThrowPositionNotBelow0Test.java - Eclipse

Package Explorer: Type Hierarchy JUnit

- > 27\_testing\_with\_junit [javaExamples master]
  - > src
    - > cn.edu.hfuu.liao
      - package-info.java
      - VerticalBallThrow.java
    - > tests
      - > cn.edu.hfuu.liao
        - VerticalBallThrowPositionNotBelow0Test.java
        - VerticalBallThrowPositionTest.java
  - JRE System Library [java-8-openjdk-amd64]
  - JUnit 4
    - JUnit.jar - /home/tweise/Seafile/programm
    - org.hamcrest.core\_1.3.0.v201303031735.jar
    - .classpath
    - .gitignore
    - .project
  - > javaExamples [javaExamples master]

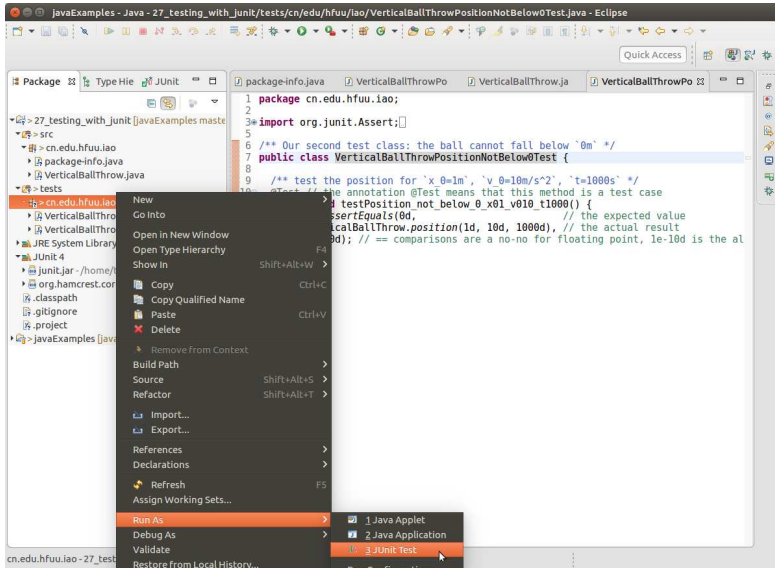
Editor: package-info.java VerticalBallThrowPo VerticalBallThrowJa VerticalBallThrowPo

```
1 package cn.edu.hfuu.liao;
2
3 import org.junit.Assert;
4
5
6 /** Our second test class: the ball cannot fall below `0m` */
7 public class VerticalBallThrowPositionNotBelow0Test {
8
9     /** test the position for `x_0=1m`, `v_0=10m/s^2`, `t=1000s` */
10    @Test // the annotation @Test means that this method is a test case
11    public void testPosition_not_below_0_x0l_v0l0_t1000() {
12        Assert.assertEquals(0d, // the expected value
13            VerticalBallThrow.position(1d, 10d, 1000d), // the actual result
14            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the at
15    }
16 }
17
```

cn.edu.hfuu.liao - 27\_testing\_with\_junit/tests

- Now we should look at border cases, i.e., whether the method is still correct when the inputs take on extreme values
- One extreme case here would clearly be what happens if enough time has passed so that the ball has fallen back to the ground
- Obviously, it can never fall below  $0m$ ...
- The result of `position` for if  $x_0 = 1$ ,  $v_0 = 10m/s^2$ , and  $t = 1000s$  should be  $0m$ , not  $-4893324m$
- Let's build a test case for this
- We can now run this test in the same way as before, or run all tests in the tests package at once
- We right-click the test *package*, choose `Run As`, and `JUnit Test`

# Creating JUnit Tests: Border Cases





- One extreme case here would clearly be what happens if enough time has passed so that the ball has fallen back to the ground
- Obviously, it can never fall below  $0m$ . . .
- The result of `position` for if  $x_0 = 1$ ,  $v_0 = 10m/s^2$ , and  $t = 1000s$  should be  $0m$ , not  $-4893324m$
- Let's build a test case for this
- We can now run this test in the same way as before, or run all tests in the tests package at once
- We right-click the test *package*, choose `Run As`, and `JUnit Test`
- All 4 test cases in the package are executed, including the three previous tests

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- The result of `position` for if  $x_0 = 1$ ,  $v_0 = 10m/s^2$ , and  $t = 1000s$  should be 0m, not  $-4893324m$
- Let's build a test case for this
- We can now run this test in the same way as before, or run all tests in the tests package at once
- We right-click the test *package*, choose `Run As`, and `JUnit Test`
- All 4 test cases in the package are executed, including the three previous tests
- The new test fails and becomes red, claiming  
`java.lang.AssertionError: expected:<0.0> but was:<-4893324.0>`,  
meaning that our `position` method does not guard the ball against falling through earth

# Creating JUnit Tests: Border Cases

The screenshot shows the Eclipse IDE interface. On the left, the 'JUnit' tab displays test results for the package 'cn.edu.hfuu.iao'. The tests 'testPosition\_x02\_v015\_t3', 'testPosition\_x00\_v09\_t1', and 'testPosition\_x01\_v032\_t2' passed. The test 'testPosition\_not\_below\_0\_x01\_v010\_t1000' failed, highlighted in orange. Below the test results, the 'Failure Trace' shows an 'AssertionError: expected:<0.0> but was:<-4893324.0>' from the test class 'cn.edu.hfuu.iao.VerticalBallThrowPositionNotBelow0Test'. On the right, the 'VerticalBallThr' source code is visible, showing the package declaration, imports, and the test class 'VerticalBallThrowPositionNotBelow0Test' with its methods and assertions.

```
1 package cn.edu.hfuu.iao;
2
3 import org.junit.Assert;
4
5
6 /** Our second test class: the ball cannot fall below `0m` */
7 public class VerticalBallThrowPositionNotBelow0Test {
8
9     /** test the position for `x_0=1m`, `v_0=10m/s^2`, `t=1000s` */
10    @Test // the annotation @Test means that this method is a test case
11    public void testPosition_not_below_0_x01_v010_t1000() {
12        Assert.assertEquals(0d, // the expected
13            VerticalBallThrow.position(1d, 10d, 1000d), // the actual re
14            1e-10d); // == comparisons are a no-no for floating point, 1
15    }
16
17 }
```

- We now fix this problem by modifying `position` to first check whether the result is positive and return 0 otherwise

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- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfu.iao_fix1` )

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- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix1` )
- The new code looks like this

## Listing: Vertical Ball Throw Positive Position Fix

```
package cn.edu.hfu.iao_fix1; // <-- package name changed for demo purposes

import java.util.Scanner;

/**
 * A ball is thrown vertically upwards into the air by a  $x_0$ m tall person
 * with velocity  $v_0$ m/s. Where is it after  $t$  seconds?<br/>
 *  $x(t) = x_0 + v_0 * t - 0.5 * g * t^2$ 
 */
public class VerticalBallThrow {

    /** Compute the position of a ball, preventing it from falling through earth
     * @param x0 the height of the thrower, i.e., the initial vertical position
     * @param v0 the vertical upward velocity with which the ball is thrown
     * @param t the time at which we want to get the position  $x(t)$ 
     * @return the position  $x(t)$  of the ball at time step  $t$ 
     */
    static double position(double x0, double v0, double t) {
        final double result = x0 + (v0 * t) - 0.5d * 9.80665d * t * t;
        return (result > 0d) ? result : 0d;
    }

    /** The main routine
     * @param args
     *      we ignore this parameter for now */
    public static final void main(String[] args) {
        try (Scanner scanner = new Scanner(System.in)) { // initiate reading from System.in, ignore for now
            System.err.println("Enter size of person in m:"); // $NON-NLS-1$
            double x0 = scanner.nextDouble(); // read initial vertical position  $x_0$ 
            System.err.println("Enter initial upward velocity of ball in m/s:"); // $NON-NLS-1$
            double v0 = scanner.nextDouble(); // read initial velocity upwards  $v_0$ 
            System.err.println("Enter time in s:"); // $NON-NLS-1$
            double t = scanner.nextDouble(); // read the time  $t$ 
            System.out.println(position(x0, v0, t)); // compute and print position
        }
    }
}
```

- We now fix this problem by modifying `position` to first check whether the result is positive and return 0 otherwise
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfu.iao_fix1` )
- The new code looks like this
- And the test code stays the same (only the package name changed)



## Listing: Vertical Ball Throw, Common Case Test

```
package cn.edu.hfuu.iao_fix1; // <-- package name changed for demo purposes

import org.junit.Assert;
import org.junit.Test;

/** Our first test class */
public class VerticalBallThrowPositionTest {

    /** test the position for  $x_0 = 0m$ ,  $v_0 = g = 0.90665m/s$ ,  $t = 1s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x00_v0g_t1() {
        Assert.assertEquals(4.903325d, // the expected value
            VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0 = 1m$ ,  $v_0 = 32m/s$ ,  $t = 2s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x01_v032_t2() {
        Assert.assertEquals(45.3867d, // the expected value
            VerticalBallThrow.position(1d, 32d, 2d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0 = 2m$ ,  $v_0 = 15m/s$ ,  $t = 3s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x02_v015_t3() {
        Assert.assertEquals(2.870075d, // the expected value
            VerticalBallThrow.position(2d, 15d, 3d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

## Listing: Vertical Ball Throw, Border Case Test

```
package cn.edu.hfu.iao_fix1; // <-- package name changed for demo purposes

import org.junit.Assert;
import org.junit.Test;

/** Our second test class: the ball cannot fall below 0m */
public class VerticalBallThrowPositionNotBelow0Test {

    /** test the position for  $x_0 = 1m$ ,  $v_0 = 10m/s$ ,  $t = 1000s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_not_below_0_x01_v010_t1000() {
        Assert.assertEquals(0d, // the expected value
            VerticalBallThrow.position(1d, 10d, 1000d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

- We now fix this problem by modifying `position` to first check whether the result is positive and return 0 otherwise
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix1`)
- The new code looks like this
- And the test code stays the same (only the package name changed)
- We can now execute the tests again

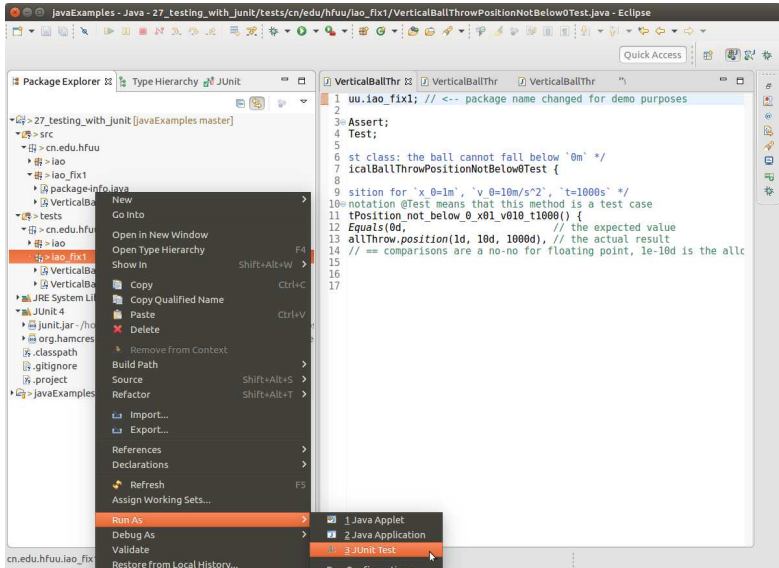
# Fixed Problem: Ball Cannot Fall through Earth Anymore



The screenshot shows the Eclipse IDE interface. The left sidebar contains the Package Explorer, Type Hierarchy, and JUnit views. The Package Explorer shows a project named '27\_testing\_with\_junit' with a package 'cn.edu.hfuu' containing a sub-package 'lao'. Inside 'lao', there is a package 'lao\_fix1' which contains 'package-info.java' and 'VerticalBallThrow.java'. Below 'lao\_fix1' is a package 'tests' which contains 'lao\_fix1' (containing 'VerticalBallThrowPositionNotBelow0Test.java' and 'VerticalBallThrowPositionTest.java') and 'JUnit 4'. The main editor window displays the source code of 'VerticalBallThrowPositionTest.java'. The code is a JUnit test class for 'VerticalBallThrow' with three test methods: 'testPosition x00', 'testPosition x01', and 'testPosition x02'. Each test method uses 'Assert.assertEquals' to verify the position of the ball at a specific time and velocity.

```
1 package cn.edu.hfuu.lao_fix1; // <-- package name changed for demo p
2
3 import org.junit.Assert;
4
5
6 /** Our first test class */
7 public class VerticalBallThrowPositionTest {
8
9     /** test the position for `x_0=0m`, `v_0=g=0.90665m/s^2`, `t?=1s`
10     @Test // the annotation @Test means that this method is a test cas
11     public void testPosition x00 v0g_t1() {
12         Assert.assertEquals(4.903325d, // the expect
13             VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual
14             1e-10d); // == comparisons are a no-no for floating point, 1
15     }
16
17     /** test the position for `x_0=1m`, `v_0=32m/s^2`, `t?=2s` */
18     @Test // the annotation @Test means that this method is a test cas
19     public void testPosition x01 v032_t2() {
20         Assert.assertEquals(45.3867d, // the expected val
21             VerticalBallThrow.position(1d, 32d, 2d), // the actual resul
22             1e-10d); // == comparisons are a no-no for floating point, 1
23     }
24
25     /** test the position for `x_0=2m`, `v_0=15m/s^2`, `t?=3s` */
26     @Test // the annotation @Test means that this method is a test cas
27     public void testPosition x02 v015_t3() {
28         Assert.assertEquals(2.870075d, // the expected val
29             VerticalBallThrow.position(2d, 15d, 3d), // the actual resul
30             1e-10d); // == comparisons are a no-no for floating point, 1
31     }
32 }
33
```

# Fixed Problem: Ball Cannot Fall through Earth Anymore



# Fixed Problem: Ball Cannot Fall through Earth Anymore



The screenshot shows the Eclipse IDE interface. The top toolbar includes icons for file operations, editing, and running. The left sidebar contains the Package Explorer, Type Hierarchy, and JUnit views. The JUnit view shows a test run summary: "Finished after 0.015 seconds", "Runs: 4/4", "Errors: 0", and "Failures: 0". Below this, a list of test cases is shown, all with a green icon indicating success. The main editor displays the source code of the `VerticalBallThrowPositionNotBelow0Test` class. The code includes package declarations, imports, and test methods. A comment at the bottom of the code states: `// == comparisons are a no-no for floating point, 1e-10d is the all`.

```
1 uu.iao_fix1; // <-- package name changed for demo purposes
2
3 Assert;
4 Test;
5
6 st class: the ball cannot fall below '0m' */
7 icalBallThrowPositionNotBelow0Test {
8
9 sition for `x 0=1m`, `v 0=10m/s^2`, `t=1000s` */
10 notation @Test means that this method is a test case
11 tPosition_not_below_0_x01_v010_t1000() {
12 Equals(0d, // the expected value
13 allThrow.position(1d, 10d, 1000d), // the actual result
14 // == comparisons are a no-no for floating point, 1e-10d is the all
15
16
17
```

- We now fix this problem by modifying `position` to first check whether the result is positive and return 0 otherwise
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix1`)
- The new code looks like this
- And the test code stays the same (only the package name changed)
- We can now execute the tests again
- ... and they succeed.

- We should not just test whether our code produces correct output for correct input (whether “normal” or “border” cases)



- We should not just test whether our code produces correct output for correct input (whether “normal” or “border” cases)
- We should also check whether it behaves reasonable if the inputs are incorrect

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  - throw an `IllegalArgumentException` if  $x_0 < 0$

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  - throw an `IllegalArgumentException` if  $v_0 < 0$

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  - throw an `IllegalArgumentException` if  $t_0 < 0$

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  - throw an `IllegalArgumentException` if  $v_0 < 0$
  - throw an `IllegalArgumentException` if  $t_0 < 0$
  - throw an `ArithmeticException` if its result would overflow (i.e., become infinite, or NaN)



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  - throw an `IllegalArgumentException` if  $v_0 < 0$
  - throw an `IllegalArgumentException` if  $t_0 < 0$
  - throw an `ArithmeticException` if its result would overflow (i.e., become infinite, or NaN)
- We can test this with JUnit tests which will fail if a specified exception is *not* thrown

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- In Lesson 25: *Exceptions*, we have learned that reasonable then means “throws Exceptions”
- In our case, this would mean that `position` should probably...
  - throw an `IllegalArgumentException` if  $x_0 < 0$
  - throw an `IllegalArgumentException` if  $v_0 < 0$
  - throw an `IllegalArgumentException` if  $t_0 < 0$
  - throw an `ArithmeticException` if its result would overflow (i.e., become infinite, or NaN)
- We can test this with JUnit tests which will fail if a specified exception is *not* thrown
- Let's make such a test

## Listing: Test Cases Expecting Exceptions for Vertical Ball Throw

```
package cn.edu.hfuu.iao_fix1;

import org.junit.Test;

/** Expect Exceptions if Parameters are Illegal */
public class VerticalBallThrowPositionInvalidInputTest {

    /** test the position for  $x_0 < 0\text{m}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_x0_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(-0.1d, 10d, 1000d);
    }

    /** test the position for  $v_0 < 0\text{m/s}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_v0_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(1d, -10d, 1000d);
    }

    /** test the position for  $t < 0\text{s}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_t_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(1d, 10d, -1d);
    }

    /** test the position for parameters that will surely overflow */
    @Test(expected = ArithmeticException.class) // this method is expected
    public void testPosition_overflow() {        // to throw an ArithmeticException
        VerticalBallThrow.position(Double.MAX_VALUE, Double.MAX_VALUE, 100d);
    }
}
```

- So let us run the new tests

javaExamples - Java - 27\_testing\_with\_junit/tests/cn/edu/hfuu/liao\_fix1/VerticalBallThrowPositionInvalidInputTest.java - Eclipse

Package Ex | Type Hier | JUnit | Quick Access

Package Ex | 27\_testing\_with\_junit [javaExamples master]

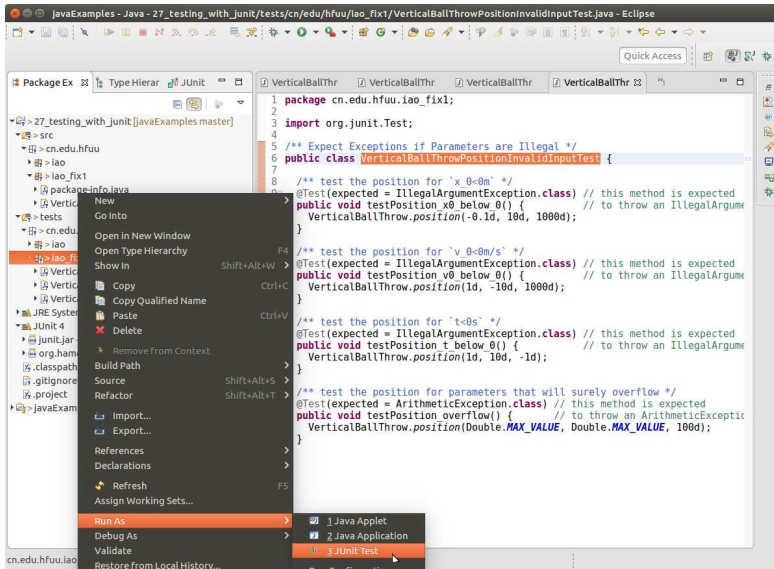
- src
  - cn.edu.hfuu
    - liao
      - liao\_fix1
        - package-info.java
        - VerticalBallThrow.java
- tests
  - cn.edu.hfuu
    - liao
      - liao\_fix1
        - VerticalBallThrowPositionInvalidInputTest.java**
        - VerticalBallThrowPositionNoteBelowTest.java
        - VerticalBallThrowPositionTest.java
- JRE System Library [java-openjdk-amd64]
- JUnit 4
  - junit.jar - /home/tweise/Seafile/programming/d
  - org.hamcrest.core\_1.3.0.v201303031735.jar - /hc
  - .classpath
  - .gitignore
  - .project

javaExamples [javaExamples master]

```
1 package cn.edu.hfuu.liao_fix1;
2
3 import org.junit.Test;
4
5 /** Expect Exceptions if Parameters are Illegal */
6 public class VerticalBallThrowPositionInvalidInputTest {
7
8     /** test the position for `x 0-0m` */
9     @Test(expected = IllegalArgumentException.class) // this method is expected
10     public void testPosition x0 below 0() { // to throw an IllegalArgume
11         VerticalBallThrow.position(-0.1d, 10d, 1000d);
12     }
13
14     /** test the position for `v 0-0m/s` */
15     @Test(expected = IllegalArgumentException.class) // this method is expected
16     public void testPosition v0 below 0() { // to throw an IllegalArgume
17         VerticalBallThrow.position(1d, -10d, 1000d);
18     }
19
20     /** test the position for `t<0s` */
21     @Test(expected = IllegalArgumentException.class) // this method is expected
22     public void testPosition t below 0() { // to throw an IllegalArgume
23         VerticalBallThrow.position(1d, 10d, -1d);
24     }
25
26     /** test the position for parameters that will surely overflow */
27     @Test(expected = ArithmeticException.class) // this method is expected
28     public void testPosition overflow() { // to throw an ArithmeticExceptio
29         VerticalBallThrow.position(Double.MAX_VALUE, Double.MAX_VALUE, 100d);
30     }
31 }
32
```

Writable Smart Insert 6:55

# Running the New Tests



# Running the New Tests



The screenshot shows the Eclipse IDE interface. The top toolbar includes icons for running tests and viewing output. The left sidebar shows the 'JUnit' tab with a list of test results. The main editor displays the source code of the `VerticalBallThrowPositionInvalidInputTest` class.

**JUnit Test Results:**

- Package: cn.edu.hfuu.iao\_fix1.VerticalBallThrowPositionInvalidInputTest
- Finished after 0.031 seconds
- Runs: 8/8
- Errors: 0
- Failures: 4

**Test Results List:**

- testPosition\_t\_below\_0 (0.000 s)
- testPosition\_x0\_below\_0 (0.000 s)
- testPosition\_v0\_below\_0 (0.000 s)
- testPosition\_overflow (0.001 s)
- testPosition\_not\_below\_0\_x01\_v010\_t1000 (0.000 s)
- testPosition\_x02\_v015\_t3 (0.000 s)
- testPosition\_x00\_v0g\_t1 (0.000 s)
- testPosition\_x01\_v032\_t2 (0.000 s)

**Failure Trace:**

```
java.lang.AssertionError: Expected exception: java.lang.
```

**Source Code:**

```
1 package cn.edu.hfuu.iao_fix1;
2
3 import org.junit.Test;
4
5 /** Expect Exceptions if Parameters are Illegal */
6 public class VerticalBallThrowPositionInvalidInputTest {
7
8     /** test the position for `x 0<0m` */
9     @Test(expected = IllegalArgumentException.class) // this method is expected
10    public void testPosition_x0_below_0() { // to throw an IllegalArgumentException
11        VerticalBallThrow.position(-0.1d, 10d, 1000d);
12    }
13
14    /** test the position for `v 0<0m/s` */
15    @Test(expected = IllegalArgumentException.class) // this method is expected
16    public void testPosition_v0_below_0() { // to throw an IllegalArgumentException
17        VerticalBallThrow.position(1d, -10d, 1000d);
18    }
19
20    /** test the position for `t<0s` */
21    @Test(expected = IllegalArgumentException.class) // this method is expected
22    public void testPosition_t_below_0() { // to throw an IllegalArgumentException
23        VerticalBallThrow.position(1d, 10d, -1d);
24    }
25
26    /** test the position for parameters that will surely overflow */
27    @Test(expected = ArithmeticException.class) // this method is expected
28    public void testPosition_overflow() { // to throw an ArithmeticException
29        VerticalBallThrow.position(Double.MAX_VALUE, Double.MAX_VALUE, 100d);
30    }
31 }
32
```

- So let us run the new tests
- Obviously, the new tests fail, since we do not throw any exception in our code



## Fixed Problem: Code is now throwing Exceptions



- Let's now fix our code to throw appropriate exceptions

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- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix2` )

- Let's now fix our code to throw appropriate exceptions
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix2` )
- The new code looks like this

## Listing: Vertical Ball Throw, Exception Fix

```
package cn.edu.hfuu.iao_fix2; // <-- package name changed again for demo purposes

import java.util.Scanner;

/**
 * A ball is thrown vertically upwards into the air by a x0m tall person
 * with velocity v0m/s. Where is it after t seconds?<br/>
 *  $x(t) = x_0 + v_0 * t - 0.5 * g * t^2$ 
 */
public class VerticalBallThrow {

    /** Compute the position of a ball (preventing it from falling through earth
     * and checking its arguments and results.
     * @param x0 the height of the thrower, i.e., the initial vertical position
     * @param v0 the vertical upward velocity with which the ball is thrown
     * @param t the time at which we want to get the position x(t)
     * @return the position x(t) of the ball at time step t
     */
    static double position(double x0, double v0, double t) {
        if ((x0 < 0d) || (v0 < 0d) || (t < 0d)) { // check invalid arguments
            throw new IllegalArgumentException("Invalid arguments_x0=" //NON-NLS-1$
                + x0 + ",v0=" + v0 + "t=" + t); //NON-NLS-1$ //NON-NLS-2$
        }
        final double result = x0 + (v0 * t) - 0.5d + 9.80665d * t * t;
        if (!Double.isFinite(result)) { // if result is infinite or NaN
            throw new ArithmeticException("Arguments_x0=" //NON-NLS-1$
                + x0 + ",v0=" + v0 + "t=" + t + //NON-NLS-1$ //NON-NLS-2$
                "lead to a non-finite result"); //NON-NLS-1$
        }
        return (result > 0d) ? result : 0d;
    }

    /** The main routine
     * @param args
     *
     * we ignore this parameter for now */
    public static final void main(String[] args) {
        try (Scanner scanner = new Scanner(System.in)) { // initiate reading from System.in, ignore for now
            System.err.println("Enter size_x0 of person in m:"); //NON-NLS-1$
            double x0 = scanner.nextDouble(); // read initial vertical position x0
            System.err.println("Enter initial upward velocity_v0 of ball in m/s:"); //NON-NLS-1$
            double v0 = scanner.nextDouble(); // read initial velocity upwards v0
            System.err.println("Enter time_t in s:"); //NON-NLS-1$
            double t = scanner.nextDouble(); // read the time t
            System.out.println(position(x0, v0, t)); // compute and print position
        }
    }
}
```

- Let's now fix our code to throw appropriate exceptions
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix2` )
- The new code looks like this
- And the test code stays the same (only the package name changed)

## Listing: Vertical Ball Throw, Common Case Test

```
package cn.edu.hfu.iao_fix2; // <-- package name changed again for demo purposes

import org.junit.Assert;
import org.junit.Test;

/** Our first test class */
public class VerticalBallThrowPositionTest {

    /** test the position for  $x_0 = 0m$ ,  $v_0 = g = 0.90665m/s$ ,  $t = 1s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x00_v0g_t1() {
        Assert.assertEquals(4.903325d, // the expected value
            VerticalBallThrow.position(0d, 9.80665d, 1d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0 = 1m$ ,  $v_0 = 32m/s$ ,  $t = 2s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x01_v032_t2() {
        Assert.assertEquals(45.3867d, // the expected value
            VerticalBallThrow.position(1d, 32d, 2d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }

    /** test the position for  $x_0 = 2m$ ,  $v_0 = 15m/s$ ,  $t = 3s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_x02_v015_t3() {
        Assert.assertEquals(2.870075d, // the expected value
            VerticalBallThrow.position(2d, 15d, 3d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

## Listing: Vertical Ball Throw, Border Case Test

```
package cn.edu.hfu.iao_fix2; // <-- package name changed again for demo purposes

import org.junit.Assert;
import org.junit.Test;

/** Our second test class: the ball cannot fall below 0m */
public class VerticalBallThrowPositionNotBelow0Test {

    /** test the position for  $x_0 = 1m$ ,  $v_0 = 10m/s$ ,  $t = 1000s$  */
    @Test // the annotation @Test means that this method is a test case
    public void testPosition_not_below_0_x01_v010_t1000() {
        Assert.assertEquals(0d, // the expected value
            VerticalBallThrow.position(1d, 10d, 1000d), // the actual result
            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is the allowed deviation
    }
}
```

## Listing: Vertical Ball Throw, Invalid Argument Test

```
package cn.edu.hfu.iao_fix2; // <-- package name changed for demo purposes

import org.junit.Test;

/** Expect Exceptions if Parameters are Illegal */
public class VerticalBallThrowPositionInvalidInputTest {

    /** test the position for  $x_0 < 0\text{m}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_x0_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(-0.1d, 10d, 1000d);
    }

    /** test the position for  $v_0 < 0\text{m/s}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_v0_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(1d, -10d, 1000d);
    }

    /** test the position for  $t < 0\text{s}$  */
    @Test(expected = IllegalArgumentException.class) // this method is expected
    public void testPosition_t_below_0() {        // to throw an IllegalArgumentException
        VerticalBallThrow.position(1d, 10d, -1d);
    }

    /** test the position for parameters that will surely overflow */
    @Test(expected = ArithmeticException.class) // this method is expected
    public void testPosition_overflow() {         // to throw an ArithmeticException
        VerticalBallThrow.position(Double.MAX_VALUE, Double.MAX_VALUE, 100d);
    }
}
```



- Let's now fix our code to throw appropriate exceptions
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix2` )
- The new code looks like this
- And the test code stays the same (only the package name changed)
- We can now execute the tests again

# Fixed Problem: Code is now throwing Exceptions



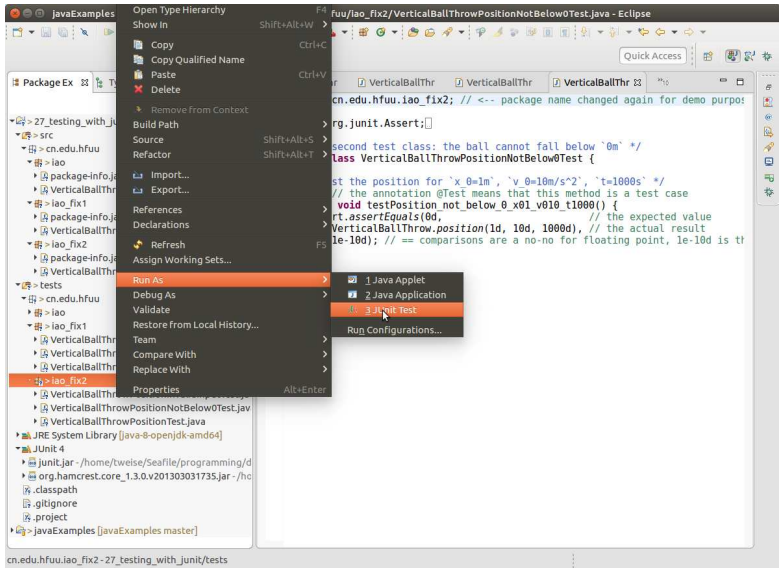
javaExamples - Java - 27\_testing\_with\_junit/tests/cn/edu/hfuu/lao\_fix2/VerticalBallThrowPositionInvalidInputTest.java - Eclipse

Package Explorer: 27\_testing\_with\_junit [javaExamples master] > src > cn.edu.hfuu > iao > package-info.java > VerticalBallThrow.java > iao\_fix1 > package-info.java > VerticalBallThrow.java > iao\_fix2 > package-info.java > VerticalBallThrow.java > tests > cn.edu.hfuu > iao > iao\_fix1 > VerticalBallThrowPositionInvalidInputTest.java > VerticalBallThrowPositionNotBelow0Test.java > VerticalBallThrowPositionTest.java > iao\_fix2 > VerticalBallThrowPositionInvalidInputTest.java > VerticalBallThrowPositionNotBelow0Test.java > VerticalBallThrowPositionTest.java > JRE System Library [java-8-openjdk-amd64] > JUnit 4 > junit.jar - /home/tweise/Seafile/programming/d > org.hamcrest.core\_1.3.0.v201303031735.jar - /hc > classpath > .gitignore > .project > javaExamples [javaExamples master]

7 items selected

```
1 |du.hfuu.lao_fix2; // <-- package name changed for demo purposes
2
3 |unit.Test;
4
5 |exceptions if Parameters are Illegal */
6 | VerticalBallThrowPositionInvalidInputTest {
7
8 |the position for `x 0<0m` */
9 |cted = IllegalArgumentException.class) // this method is expected
10 |d testPosition x0 below 0() { // to throw an IllegalArgumentException
11 |.BallThrow.position(-0.1d, 10d, 1000d);
12
13
14 |the position for `v 0<0m/s` */
15 |cted = IllegalArgumentException.class) // this method is expected
16 |d testPosition v0 below 0() { // to throw an IllegalArgumentException
17 |.BallThrow.position(1d, -10d, 1000d);
18
19
20 |the position for `t<0s` */
21 |cted = IllegalArgumentException.class) // this method is expected
22 |d testPosition t below 0() { // to throw an IllegalArgumentException
23 |.BallThrow.position(1d, 10d, -1d);
24
25
26 |the position for parameters that will surely overflow */
27 |cted = ArithmeticException.class) // this method is expected
28 |d testPosition overflow() { // to throw an ArithmeticException
29 |.BallThrow.position(Double.MAX_VALUE, Double.MAX_VALUE, 100d);
30
31
32
```

# Fixed Problem: Code is now throwing Exceptions



# Fixed Problem: Code is now throwing Exceptions



The screenshot shows the Eclipse IDE interface. The top toolbar includes icons for file operations, running, and debugging. Below the toolbar, the 'JUnit' tab is active, displaying the test results. The test suite 'cn.edu.hfuu.iao\_fix2.VerticalBallThrowPositionInv' has completed successfully, with 8/8 runs, 0 errors, and 0 failures. The test results list includes: testPosition\_t\_below\_0 (0.000 s), testPosition\_x0\_below\_0 (0.000 s), testPosition\_v0\_below\_0 (0.000 s), testPosition\_overflow (0.000 s), testPosition\_not\_below\_0\_x01\_v010\_t1000 (0.000 s), testPosition\_x02\_v015\_t3 (0.000 s), testPosition\_x00\_v0g\_t1 (0.000 s), and testPosition\_x01\_v032\_t2 (0.000 s). The 'Failure Trace' section is empty. The right pane shows the source code of 'VerticalBallThrowPositionNotBelow0Test.java'. The code defines a package 'cn.edu.hfuu.iao\_fix2', imports 'org.junit.Assert', and contains a single test method 'testPosition\_not\_below\_0\_x01\_v010\_t1000()' which uses 'Assert.assertEquals()' to verify the ball's position.

```
1 package cn.edu.hfuu.iao_fix2; // <-- package name changed again for demo purpo
2
3 import org.junit.Assert;
4
5 /** Our second test class: the ball cannot fall below '0m' */
6 public class VerticalBallThrowPositionNotBelow0Test {
7
8     /** test the position for 'x 0=1m', 'v 0=10m/s^2', 't=1000s' */
9     @Test // the annotation @Test means that this method is a test case
10    public void testPosition_not_below_0_x01_v010_t1000() {
11        Assert.assertEquals(0d, // the expected value
12            VerticalBallThrow.position(1d, 10d, 1000d), // the actual result
13            1e-10d); // == comparisons are a no-no for floating point, 1e-10d is t
14    }
15 }
16
17
```

- Let's now fix our code to throw appropriate exceptions
- (For demonstration purposes, I therefore create a copy of both the source and the test package named `cn.edu.hfuu.iao_fix2`)
- The new code looks like this
- And the test code stays the same (only the package name changed)
- We can now execute the tests again
- ...and they succeed.

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- Regardless whether or not this method is used, it is clear that testing is absolutely important

- We have learned about unit testing using JUnit
- When testing our code, we should always cover
  - the common use case
  - the border cases which are unlikely to happen but still valid use cases
  - the case of invalid input (also to ensure that our code properly and early throws exceptions)
- Ideally, all produced code should be covered by tests
- Tests cannot proof that there are no errors, they can just reduce their likelihood
- Tests allow us to ensure that different versions of our software stay compatible (if the new version passes old tests)
- Tests are used in conjunction with debugging

# 谢谢

## Thank you

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