



# OOP with Java

## 20. Type Casts

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website

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- We cannot assign an `Object` to a variable of type a `String`.
- But what if we want to? What if the `Object` variable actually points to a `String`?
- For this, we have (explicit) **type casts**.

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- Use object type casts only together with `instanceof`



## Listing: Example for Type-Casting Numbers

```
/** Type casting numerical values. */
public class NumberTypeCast {

    /** The main routine
     * @param args
     *     we ignore this parameter for now */
    public static final void main(String[] args) {
        float floatVar = 10f;           // floatVar is an integer value
        System.out.println(floatVar);   // prints 10.0
        int intVar = (int)floatVar;     // cast floatVar to int: truncate
        System.out.println(intVar);     // print 10

        floatVar = 10.5f;              // floatVar is not an integer value
        System.out.println(floatVar);   // prints 10.5
        intVar = (int)floatVar;         // cast floatVar to int: truncate to 10
        System.out.println(intVar);     // print 10

        double doubleVar = Math.PI;    // store the mathematical constant  $\pi$  in doubleVar
        System.out.println(doubleVar);  // prints 3.141592653589793
        floatVar = (float) doubleVar;   // cast to float: loss of precision
        System.out.println(floatVar);   // 3.1415927

        long longVar = Long.MAX_VALUE;
        System.out.println(longVar);    // prints 9223372036854775807
        intVar = (int) longVar;         // cast to int: the first 32 bits of longVar are 1
        System.out.println(intVar);     // int now only contains these first 32 bits, we get -1
    }
}
```

## Listing: Example for Type-Casting Objects

```
/** Type casting object values. */
public class ObjectTypeCast {

    /** The main routine
     * @param args
     *     we ignore this parameter for now */
    public static final void main(String[] args) {

        String string = "Hello World!"; // $NON-NLS-1$
        System.out.println(string);    // print "Hello World!"
        Object object = string;        // object now points to a String
        System.out.println(object);    // print "Hello World!"

        if(object instanceof String) { // is object pointing to a String?
            string = (String) object;  // yes, so we can type cast
            System.out.println(string); // print "Hello World!"
        }

        object = new ObjectTypeCast(); // now object is definitely not a String
        if(object instanceof String) { // is object pointing to a String?
            string = (String) object;  // no, we never get here
        }
    }
}
```

- We can cast values from floating point to integer values, potentially losing precision due to truncation
- We can cast values from `double` to `float`, potentially losing precision due to truncation
- We can cast larger integer types to smaller integer types, potentially losing precision due to truncation
- We can cast from an object super class up to a subclass, not just from subclass to super class
- In Lesson 29: *Autoboxing*, we will learn about some odd effects caused by inadvertent type casts

# 谢谢

## Thank you

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Caspar David Friedrich, "Der Wanderer über dem Nebelmeer", 1818  
[http://en.wikipedia.org/wiki/Wanderer\\_above\\_the\\_Sea\\_of\\_Fog](http://en.wikipedia.org/wiki/Wanderer_above_the_Sea_of_Fog)